

CITY OF WILLIAMS CITY COUNCIL

**SPECIAL MEETING
MAY 19, 2022
5:00 P.M.**

**CITY COUNCIL CHAMBERS
113 S. FIRST STREET
WILLIAMS, ARIZONA**

AGENDA

PURSUANT TO A.R.S. #38-431.02, NOTICE IS HEREBY GIVEN TO THE MEMBERS OF THE CITY COUNCIL AND THE GENERAL PUBLIC THAT THE CITY COUNCIL WILL HOLD A MEETING OPEN TO THE PUBLIC **THURSDAY, MAY 19, 2022, AT 5:00 P.M.** IN THE CITY COUNCIL CHAMBERS, 113 S. FIRST STREET, WILLIAMS, ARIZONA. THE COUNCIL MAY, BY MOTION, RECESS INTO EXECUTIVE SESSION FOR (A) LEGAL ADVICE IN ACCORDANCE WITH A.R.S. §38-431.03(A)(3), OR (B) DISCUSSION OR CONSIDERATION OF RECORDS EXEMPT BY LAW FROM PUBLIC INSPECTION IN ACCORDANCE WITH A.R.S. §38-431.03(A)(2), TO DISCUSS AND CONSIDER ANY ITEM CONTAINED IN THIS AGENDA. THE COUNCIL WILL DISCUSS AND MAY TAKE ACTION ON THE FOLLOWING MATTERS:

I. PROCEDURES

A. Call to Order

B. Roll Call

_____ Mayor Moore

_____ Vice-Mayor Dent

_____ Councilmember Fritsinger

_____ Councilmember McNelly

_____ Councilmember Cowen

_____ Councilmember Hiemenz

_____ Councilmember Payne

C. Adopt Agenda

II. CONVENE TO A PUBLIC HEARING

Pursuant to A.R.S. 41-563.01, the public may be heard on the question of an alternative expenditure limitation – the home rule option that will appear on the ballot at the primary election to be held on August 2, 2022. (Second hearing on this matter.)

RECONVENE TO MEETING

A. Council will consider and take action to adopt Resolution No. 1423 proposing an (EXTENSION OF THE) alternative expenditure limitation– home rule option so that it may appear on the ballot at the primary election on August 2, 2022.

B. Consideration and action regarding Resolution No 1424 adopting new electric rates for the City of Williams.

III. ADJOURN

Certification of Posting

The undersigned hereby certifies that a copy of this notice was duly posted at Williams City Hall interior board and exterior board in accordance with the statement filed by the City Council with the City Clerk.

Date: _____ Time: Before 5 p.m. By: _____

City Clerk Pamela Galvan