



City of Davenport Youth AmeriCorps
Summer 2022 Position Posting



CITY OF DAVENPORT GOLF YOUTH AMERICORPS MEMBER

TERMS OF SERVICE: June 13, 2022 to August 20, 2022 **MINIMUM HOURS OF SERVICE:** 300
hours

LIVING ALLOWANCE: \$2,823.00 **EDUCATION AWARD AT COMPLETION OF SERVICE:**
\$1,342.86

GENERAL SUMMARY: The Youth AmeriCorps Member will participate in a summer service project that will provide them with a unique experience for career exploration in a broad range of career fields. These activities and experiences will connect the Youth AmeriCorps Member to the community and give them a real-world, career-oriented experience that will encourage them to complete their education and pursue their personal and professional goals.

Site Specific Service Activities:

- Water and maintain young trees and new grass on the three city golf courses.
- Trim and enhance yardage markers.
- Fill and level any stump holes.
- Weed and maintain the gardens located on the golf courses.
- Mulch featured trees (based on hole sanctuary plan).
- Mulch tree groupings (based on hole sanctuary plan).
- Fill and main ruts and puddles on various park properties and park fields.
- Paint park buildings and other park objects.
- Complete storm cleanup, trash cleanup, and large park projects with staff members.
- Perform grounds enhancements and property improvements within the Davenport Community as directed by staff members.

Site Schedule:

Service activities will take place at the various golf courses in Davenport. Member must have an ability and willingness to serve Monday through Friday 7 AM to 3 PM, Saturdays and Sundays as scheduled, including evenings and weekends. Members will be asked to serve at special events and activities within the grant partnership that may be outside of the Member's normal service hours.

Physical Requirements:

- Work in various weather conditions, sun, heat, humidity, rain, cold, etc.
- Stand and walk for extended periods of time
- Lift 30 pounds
- Walk and carry materials up and down steps
- Bend, squat, and kneel